

Civil War Reunion Event Rules & Regulations

Registration:

- Friday, June 4, 2010 from 2:30 pm to 9 pm.
- Saturday, June 5, 2010 from 7am to 9 am.
- Sunday, June 6 from 8 am to 9 am.
- If you arrive at any other time, please find a staff member at the mansion to register you.
- All participants must be attached to a registered unit...no walk-ons, or substitutions without company commander and the site's permission.
- Non-registered units of individuals may not participate in this event nor stay on the property after scheduled event hours.
- A waiver must be signed by all reenactors/living history participants. This document and other information will be available at the Registration table and on-line.

Civil War School Day Program:

- The Civil War School Day program will take place on Friday, June 4, 2010 from 9:30 am to 1:30 pm.
- Participants wishing to help with the school children may arrive and set up on Thursday with the site's permission. Please call the office in advance at (610) 287-9349 (*Office hours Tuesday through Saturday, 10 am to 4 pm; Sunday, 1 to 4 pm*). Registration fee is waived for participants.
- If you are not participating, please do not arrive between 9:30 am and 2:30 pm on Friday. The school children's day includes a lot of children and they will have full use of the grounds.

Event Hours:

- This event is open to the public from 10 am until 5 pm on Saturday and 10 am to 4 pm on Sunday. Lantern tours by reservation Saturday evening 7-9 pm.

After Hours:

- All quiet is at 11 pm. There is a family that lives on the site, and others nearby. Please be considerate. This includes music.

Parking:

- ALL vehicles should be out of the campsites, cavalry area, battlefield, parking lot, and exhibit area by 9 am on Saturday and Sunday and into designated parking fields.
- Our regular parking lot is designated for handicapped parking only. Vehicles must have a handicapped window tag or license plate to use this area.
- Vehicles must be parked in the reenactor parking fields/lots as designated by the site.

General Site Rules:

- Each commander is responsible for keeping troop movement and horses at a safe distance from the public during the battle and demonstrations.
- Any person associated with the event who does not abide by the rules during the weekend, will be expelled from the event.
- **No pets!** This is not only a site rule, but also a courtesy to your fellow reenactors.
- **Do not bring firewood with you.** The site has plenty of firewood for free.
- No alcoholic beverages are permitted on County property. Anyone not conducting themselves in a proper manner will be asked to leave.

- Please be responsible for your own area, and dispose of garbage properly in dumpsters provided.
- No swimming is allowed in the Perkiomen Creek.
- No fireworks or pyrotechnics are allowed at any time.
- No specialty impressions without prior consent of the site.
- No visitor or non-military reenactor may handle or fire an edged or loaded weapon...even if they appear knowledgeable.
- Only military reenactors may enter the battlefield...no civilians or sutlers.

Authenticity:

- Pennypacker Mills as a historic site tries to promote and prepare events with integrity, which will accurately portray an experience or a time period to the public.
- We expect this tradition to be upheld by all reenactors...civilian, military, sutlers, etc. We expect correct attire, hairstyles, footwear, glasses, watches, etc.
- Coolers and canned soft drinks, etc. should be hidden from the public.
- Only authentic weapons and military equipment will be used.

Solicitation & Fundraising:

- All donations given by the public belong to Pennypacker Mills.
- Solicitations of donations from any other entity is strictly prohibited.
- Reenactors must receive prior approval each year from Pennypacker Mills for any other fundraising activities/raffles they wish to organize at the event.
- This event is free to the public.

Campsites:

- *Firepits:* Please keep the sod to fill the pit when the event is over.
- *Fencing:* Do not attach or hang anything to the restored five wire fencing or posts. Do not allow children to climb on the fencing.

Military Reenactor Safety Rules:

Age of Participants:

- No one under the age of 16 will be allowed on the battlefield during the reenactment.
- Functioning musicians, not under the age of 13, are allowed to lead units to battle, but they must exit the battlefield before the reenactment begins.
- A waiver must be signed by the parent/guardian of those 16 and under.

Weaponry:

- All weapons, which involve gunpowder must be reproductions and must be approved by the site Safety Officer prior to the battle. Please be sure that all participants in each unit are aware of this fact before the event.
- A site Safety Officer must be present when each unit does their safety checks.
- A site Safety Officer and site administration must be present at all strategy meetings during the event held by the Commanding Officers.
- Ramrods may be carried onto the battlefield, but not drawn, except by safety officers on the sidelines.
- No hand-to-hand combat. This includes swordplay against opposing forces. Please be aware of what is going on during the battle. Only scripted events such as flag grabbing or overrunning a cannon will be allowed. Any aggressive, non-scripted behavior will result in that reenactor's expulsion from the battle.

- Only officers, cavalry, and artillery are permitted to carry pistols. No pistols are to be fired.
- There should be no fixed bayonets, but bayonet drills against non-opposing forces can be scheduled.
- No wadding or tampions.
- Weapon demonstrations and drills should be held in designated areas within a safe range from the public.

Ammunition:

- No live rounds are allowed on the property during the weekend. Do not come to the reenactment with the thought that you can buy your gunpowder or cartridges on site.
- **For Infantry:** Cartridges must be pre-rolled and should not exceed 70 grains of powder.
- **For Artillery:** Cartridges must be pre-assembled, and there should be a space of three minutes between each firing. No ¾ scale guns. Full scale (57" wheel) pieces only.

Horses:

- Horses must have appropriate papers...Coggins Test, etc.
- Cavalry must walk the grounds with a site representative, and be represented at meetings to be part of the event.
- Horse riding is not permitted in camps, civilian or military, at any time during the weekend.
- Horses may be ridden in the meadow or non-camp areas only.
- Only skilled riders enacting a military impression will be allowed on horseback during the weekend.
- Horse owners are expected to keep visitors and reenactors from touching the horses during the weekend in keeping with the Montgomery County Health Department regulations.

Rank of Participants:

- No infantry participant taking the field may hold a rank higher than captain without the unit commander's prior approval.
- For artillery and cavalry, rank should correspond with the amount of artillery and cavalry participating in the event, unless otherwise arranged with the artillery and cavalry commanders.
- Specialty impressions, such as high-ranking officers, need to secure the permission of the site each year.

Mansion Tours:

- The mansion will open for tours 10 am to 2 pm and then 3:30 pm to 5 pm on Saturday. The mansion will be open for tours on Sunday from 10 am to 2 pm.
- No hobnail boots, beverages, food, photography or weapons are permitted in the historic house.

Updated: December, 2009

